

# Why Geometric Algebra Should be in Standard Linear Algebra Curriculum

$$x \sim \hat{\quad}$$

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# Our Cast of Characters\*

points,  
mass

lines,  
length

plane,  
area

parallelepiped,  
volume

...  
k-volume

combinations,  
independence

subspaces

basis,  
span

angles,  
orthogonality

geometric  
transformations

scalars

vectors

bivectors

trivectors

k-vectors

# The Act of Counting



$$3 \text{ 🍏} + 3 \text{ 🍊} + 2 \text{ 🍊} = 3 \text{ 🍏} + 5 \text{ 🍊}.$$

$$\text{🍏} \times \text{🍊} = ?$$

What does  $-1 \text{ 🍏}$  mean?

# Grassmann's Idea

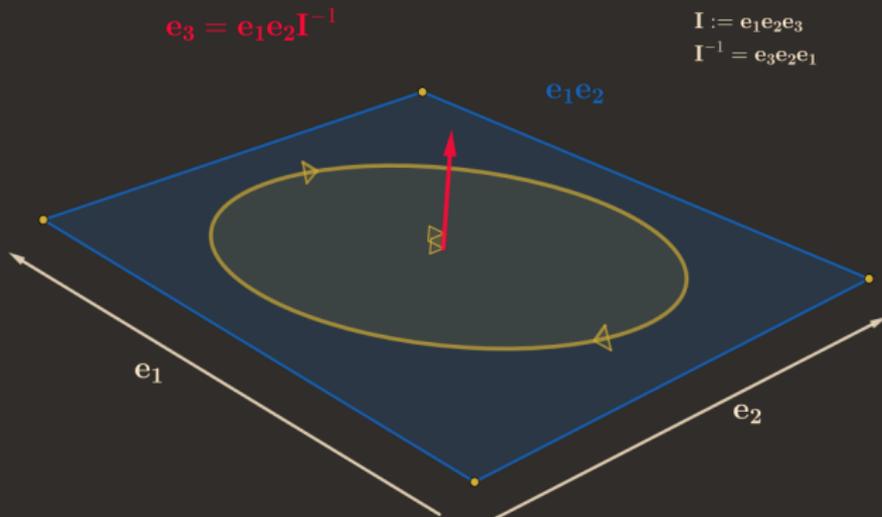
This may seem contrived, but this is the same principle:

$a + bi \in \mathbb{C}$ .  $a, b \in \mathbb{R}$ , or even  $\mathbf{v} = a_1\mathbf{e}_1 + a_2\mathbf{e}_2 + \dots + a_n\mathbf{e}_n \in \mathbb{R}^n$ .

How far should we go with this? What kind of objects deserve this kind of treatment?

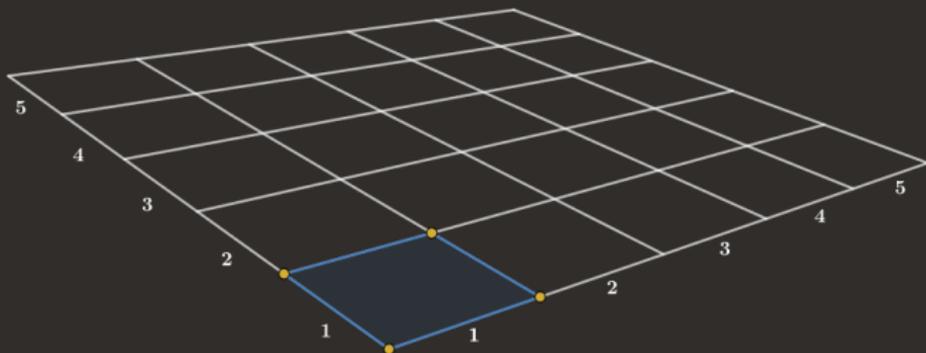
# Bivectors $e_1 e_2$ Represent a Plane\*

A bivector  $\mathbf{B} = \mathbf{u} \wedge \mathbf{v}$  is an *oriented*(+/-) and *shapeless* representation of a plane. It's magnitude  $|\mathbf{B}| = |\mathbf{u}||\mathbf{v}| \sin \theta$  is the area of the parallelogram made by the vectors.



# Counting Floor Tiles with Vectors and Bivectors

For now, let's just consider  $\mathbb{R}^3$ .



## (Clifford-Grassmann) Geometric Product

$$\vec{\mathbf{u}}\vec{\mathbf{v}} = \vec{\mathbf{u}} \cdot \vec{\mathbf{v}} + \vec{\mathbf{u}} \wedge \vec{\mathbf{v}}$$

$$\vec{\mathbf{u}} \wedge \vec{\mathbf{v}} = -\vec{\mathbf{v}} \wedge \vec{\mathbf{u}}$$

In particular  $\mathbf{b}_1\mathbf{b}_2 = \mathbf{b}_1 \wedge \mathbf{b}_2$  if  $\mathbf{b}_1, \mathbf{b}_2$  are orthogonal.

# Main Idea of Geometric Algebra

Represent *subspaces* of  $\mathbb{R}^n$  with algebraic objects in the set  $\mathbb{G}^n$ .

If the vectors  $\mathbf{b}_1, \mathbf{b}_2, \dots, \mathbf{b}_k$  are orthogonal, then  $\mathbf{b}_i \cdot \mathbf{b}_j = 0$  when  $i \neq j$ .

$$\implies \mathbf{b}_1 \mathbf{b}_2 \dots \mathbf{b}_k = \mathbf{b}_1 \wedge \mathbf{b}_2 \wedge \dots \wedge \mathbf{b}_k$$

We call these objects *k-blades*. They represent geometrically our *arrows, floor tiles, boxes, hyperboxes, etc.* as geometric objects of the set  $\mathbb{G}^n, k \leq n$ .

If we have an element  $\mathbf{I}_n \in \mathbb{G}^n$  that is an *n-blade*, it is called a *pseudoscalar* of  $\mathbb{G}^n$ , which is unique up to scalar multiplication.

# What is $\mathbb{G}^n$ ?\*

$\mathbb{G}^n$  is a  $2^n$  dimensional vector space formed from  $\mathbb{R}^n$  by defining a *geometric product*  $\mathbf{u}\mathbf{v}$  between vectors in  $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$ .

Basis elements of  $\mathbb{G}^3$ :

# Multivectors\*

For the orthonormal basis  $\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_n$ . Let  $a_k \in \mathbb{R}$ .

$$M = a_0 + \sum_{j=1}^n a_j \mathbf{e}_j + \sum_{k=2}^n \langle M \rangle_k$$

In  $\mathbb{G}^3$ ,  $M = {}^0\vec{s} + {}^1\vec{v} + {}^2\vec{B} + {}^3\vec{T}$ .

Result:  $\mathbb{G}^n$  is a  $2^n$  dimensional vector space.

# Motivation

$$z \in \mathbb{C} \iff z = a + bi, i^2 = -1.$$

## Something Weird\*

We know  $\mathbf{e}_1\mathbf{e}_2 \in \mathbb{G}^3$ .

$$\mathbf{e}_i\mathbf{e}_j = \underbrace{\mathbf{e}_i \cdot \mathbf{e}_j}_0 + \mathbf{e}_i \wedge \mathbf{e}_j = \mathbf{e}_i \wedge \mathbf{e}_j \iff i \neq j.$$

$$\begin{aligned}(\mathbf{e}_1\mathbf{e}_2)^2 &= (\mathbf{e}_1\mathbf{e}_2)(\mathbf{e}_1\mathbf{e}_2) \\ &= -(\mathbf{e}_2 \underbrace{\mathbf{e}_1\mathbf{e}_1}_{1} \mathbf{e}_2) \\ &= -(\mathbf{e}_2\mathbf{e}_2) \\ &= -1\end{aligned}$$

# Complex Numbers $\mathbb{C}$

Let  $a, b \in \mathbb{R}$ .

$$z = a + b(\mathbf{e}_1 \wedge \mathbf{e}_2)$$

The set of all  $z \in \mathbb{G}^n$  satisfying this statement is **isomorphic to the complex numbers**  $(\mathbb{C}, +, \cdot)$ .

$\therefore$  The complex numbers are a special case of  $\mathbb{G}^n$ , and have a better geometric interpretation under this framework.

# Why Can $\mathbb{C}$ So Effortlessly Represent Rotations?

Answer (Geometric algebra):

*Because there is an element  $i \in \mathbb{C}$  that represents the plane which it is rotating on.*

Let  $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$ . Define  $\mathbf{i} =$  Unit bivector containing  $\mathbf{u}, \mathbf{v}$ .

$$\begin{aligned}\mathbf{u}\mathbf{v} &= \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \wedge \mathbf{v} \\ &= |\mathbf{u}||\mathbf{v}| \cos \theta + |\mathbf{u}||\mathbf{v}|\mathbf{i} \sin \theta \\ &= |\mathbf{u}||\mathbf{v}|(\cos \theta + \mathbf{i} \sin \theta) \\ &= |\mathbf{u}||\mathbf{v}|e^{i\theta}\end{aligned}$$

Which gives the identity  $\mathbf{u}\mathbf{v} = |\mathbf{u}||\mathbf{v}|e^{i\theta}$ .

In geometric algebra every bivector, and as a result every plane, is a representation of the complex numbers. That means, we can perform rotations easily as in  $\mathbb{C}$ .

Associating  
(+/-) quantities  
to subspaces of  $\mathbb{R}^n$  + Allowing  
vector  
multiplication  $\iff$



# Rotating Vectors and Blades in $\mathbb{G}^n$ (\*media:paper)

Let  $\mathbf{B} \in \mathbb{G}^n$  be a blade. Suppose we want to rotate  $\mathbf{B}$  by angle  $\theta \in \mathbb{R}$  on a plane represented by the bivector  $\mathbf{i}$ .

For any blade  $\mathbf{B}$  and angle  $\mathbf{i}\theta$ .

$$R_{\mathbf{i}\theta}(\mathbf{B}) = e^{-\frac{\mathbf{i}\theta}{2}} \mathbf{B} e^{\frac{\mathbf{i}\theta}{2}}$$

And vectors in  $\mathbf{u} \in \mathbb{R}^3$  are a special case:  $R_{\mathbf{i}\theta}(\mathbf{u}) = e^{-\frac{\mathbf{i}\theta}{2}} \mathbf{u} e^{\frac{\mathbf{i}\theta}{2}}$  since vectors in  $\mathbb{G}^n$  are 1-blades.

Notice that bivectors are our chosen representation of angles, which is by design.

# Pseudoscalars

A **pseudoscalar** of  $\mathbb{G}^n$  is an  **$n$ -blade** that represents an orthonormal basis for  $\mathbb{R}^n$ .

In  $\mathbb{G}^2$ ,  $\mathbf{i} = \mathbf{e}_1\mathbf{e}_2$  is a unit pseudoscalar. ( $\mathbf{i}^{-1} = -\mathbf{i}$ .)

The quaternions  $\mathbb{H}$ , do not contain a unit pseudoscalar of  $\mathbb{G}^3$  because  $\mathbf{I}_3 = \mathbf{e}_1\mathbf{e}_2\mathbf{e}_3$  cannot be expressed as a product of  $\hat{\mathbf{i}} = \mathbf{e}_2\mathbf{e}_3, \hat{\mathbf{j}} = \mathbf{e}_1\mathbf{e}_3, \hat{\mathbf{k}} = \mathbf{e}_1\mathbf{e}_2$ .

# Why Are They Called Pseudoscalars?

Recall that  $\sum_{k=0}^n \binom{n}{k} = 2^n = \dim(\mathbb{G}^n)$ .

They are called **pseudoscalars** because they are a basis for a **1-dimensional subspace** of  $\mathbb{G}^n$  just like the scalar elements of  $\mathbb{R}$  are because  $\binom{n}{0} = \binom{n}{n} = 1$ .

Similarly we have **pseudovectors** which are  $(n-2)$ -*blades*.

# Dual of a Multivector

In  $\mathbb{G}^n$ , we can obtain the inverse of a unit pseudoscalar  $\mathbf{I}_n$  by reversing all of its elements.

$$\implies \mathbf{I}_n^{-1} = \mathbf{I}_n^\dagger = (-1)^{\frac{n(n-1)}{2}} \mathbf{I}.$$

For any  $k$ -blade  $\mathbf{B}$ ,  $\mathbf{B}^* = \mathbf{B}\mathbf{I}_n^{-1}$  is an  $(n - k)$ -blade that represents the **orthogonal complement** of the subspace.

For this reason,  $(\mathbf{u} \wedge \mathbf{v})^* = \mathbf{u} \times \mathbf{v}$ .

But more generally for multivectors  $M, N \in \mathbb{G}^n$   
 $(M \wedge N)^* = M \cdot N^*$ ,  $(M \cdot N)^* = M \wedge N^*$ .

# Some Housekeeping

$$\mathbf{e}_i^2 = ?$$

# Some Housekeeping\*

$$e_i^2 = ?$$

$$e_i^2 = \begin{cases} 1 & \implies \text{Split-complex numbers} \\ -1 & \implies \text{Complex numbers} \\ 0 & \implies \text{Dual numbers} \end{cases}$$

See [2]: [Video: Siggraph2019 Geometric Algebra](#), to find out what this means in more detail.

For an algebraic reference of Clifford algebras w.r.t. geometric algebra, see the notes [3].

## Advantage: Linear Independence

With the inner product we know:

$$\mathbf{u}, \mathbf{v} \text{ are orthogonal} \iff \mathbf{u} \cdot \mathbf{v} = 0.$$

With the outer product:

$$\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n \text{ are linearly independent} \iff \mathbf{v}_1 \wedge \mathbf{v}_2 \wedge \dots \wedge \mathbf{v}_n \neq 0.$$

# Advantage: Orthogonal Complement of a Subspace of $\mathbb{R}^n$ without Matrix Algebra\*

## *Blades represent subspaces of $\mathbb{R}^n$*

For any blade  $\mathbf{B}$  that represents a subspace  $V \subseteq \mathbb{R}^n$ . Then  $\mathbf{B}^* := \mathbf{B}\mathbf{I}_n^{-1}$  represents the orthogonal complement  $V^\perp$  where  $\mathbf{I}_n$  is a unit pseudoscalar in  $\mathbb{R}^n$ .

This is because if  $\exists r_j \in \mathbb{R}$ ,  $\mathbf{u} = \sum_{j=1}^n r_j \mathbf{b}_j$  then  $\mathbf{u} \wedge \mathbf{b}_1 \wedge \mathbf{b}_2 \wedge \dots \wedge \mathbf{b}_n := 0$ , and so if one vector in a wedge product is a linear combination of the others, the whole wedge product goes to 0.

# Advantage: Subspace Membership Test With Blades

Let  $\mathbf{B} = \mathbf{b}_1 \mathbf{b}_2 \dots \mathbf{b}_n$  be an  $n$ -blade representing a subspace  $V = \text{span}\{\mathbf{b}_1, \mathbf{b}_2, \dots, \mathbf{b}_n\}$  and  $\mathbf{u}$  be a 1-vector.

$$\begin{aligned}\mathbf{u} \in V &\iff \mathbf{u} \wedge \mathbf{B} = 0 \\ &\iff \mathbf{u} \cdot \mathbf{B}^* = 0 \\ \mathbf{u} \in V^\perp &\iff \mathbf{u} \wedge \mathbf{B}^* = 0 \\ &\iff (\mathbf{u} \cdot \mathbf{B})^* = 0\end{aligned}$$

This is the more precise reason that blades are considered to represent subspaces [3](pg. 23, Prop. 3.1) and [1](pg. 122, Thm. 7.2) and that the dual of a blade represents the orthogonal complement of that subspace.

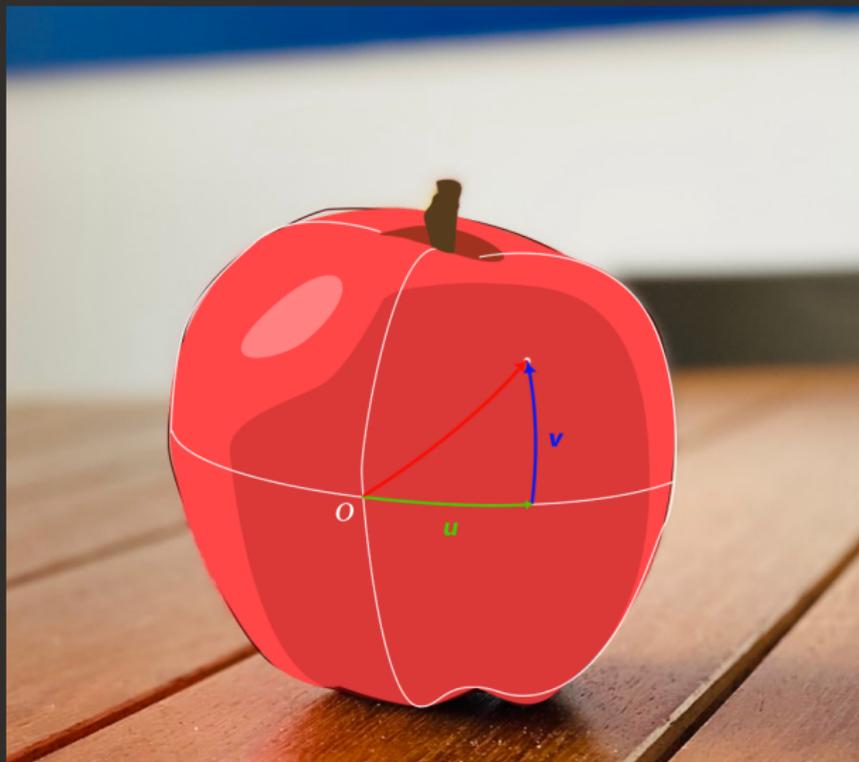
## Advantage: Determinants are Fundamental\*

Let  $X = \begin{bmatrix} | & | & & | \\ \mathbf{x}_1 & \mathbf{x}_2 & \dots & \mathbf{x}_n \\ | & | & & | \end{bmatrix}$  where  $\mathbf{x}_j \in \mathbb{R}^n$ . Then

$$\mathbf{x}_1 \wedge \mathbf{x}_2 \wedge \dots \wedge \mathbf{x}_n = \det(X)\mathbf{I}_n$$

where  $\mathbf{I}_n$  is a unit pseudoscalar in  $\mathbb{G}^n$ .

# Manifolds and Tangent Spaces\*



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# Advantage: Gradient = Divergence + Curl

For a differentiable field  $F : M \rightarrow \mathbb{G}^n$  on a manifold  $M$ :

$$\nabla F = \underbrace{\nabla \cdot F}_{\text{div}F} + \underbrace{\nabla \wedge F}_{\text{curl}F}$$

## Advantage: Multivector Integration (Directed Integrals)\*

From [4]. Let  $M \subseteq \mathbb{R}^n$  be a nice  $m$ -dimensional manifold with parameterization  $\mathbf{x}(u_1, u_2, \dots, u_m) : A \subseteq \mathbb{R}^m \rightarrow M \subseteq \mathbb{R}^n$ . Let  $F : M \rightarrow \mathbb{G}^m$ .

$$\int_M d^m \mathbf{x} F = \int_A (\mathbf{x}_{u_1} \wedge \mathbf{x}_{u_2} \wedge \dots \wedge \mathbf{x}_{u_m}) F dA$$

where  $d^m \mathbf{x} = \mathbf{I}_m d^m x$  is the pseudoscalar in the tangent space  $T_{\mathbf{p}} \subseteq \mathbb{R}^n$ ,  $\mathbf{p} \in M$  times the infinitesimal  $m$ -volume  $d^m x$ .

# Fundamental Theorem of Geometric Calculus

Let  $M$  be an  $m$ -dimensional manifold (oriented, closed, bounded) with boundary  $\partial M$ . For a continuous field  $F : M \cup \partial M \rightarrow \mathbb{G}^n$ . [4].

$$\int_M d^m \mathbf{x} \partial F = \oint_{\partial M} d^{m-1} \mathbf{x} F.$$

This simple statement also has the following special cases<sup>1</sup> of:

- 1) Divergence theorem (and so Gauss' Theorem)
- 2) Curl theorem (and so Green's and Stokes' Theorem)
- 3) Gradient theorem (and so the FT of line integrals)

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<sup>1</sup>For more details see [macdonald2012vector], Chapter 10, Theorem 10.1, pg. 141-160.

## (Bonus) Mathematical Party Tricks\*

Maxwell's equations becomes *Maxwell's equation*.

From [4] pg. 66:

$$\left\{ \begin{array}{l} \nabla \cdot \mathbf{e} = 0 \\ \nabla \wedge \mathbf{B} = 0 \\ \nabla \wedge \mathbf{e} = -\partial_t \mathbf{B} \\ \nabla \cdot \mathbf{B} = -\partial_t \mathbf{e} \end{array} \right. \iff \begin{array}{l} (\partial_t + \nabla)F = 0 \\ F := \mathbf{e} + \mathbf{B} \end{array}$$

The  $\partial_t$  is the component of the gradient  $\nabla$  of the variable  $t$ .

# Why Have I Never Heard of This?

Long story short: For historical reasons, Clifford's work did not become as well known among mathematicians as people like Gibbs.

**Video:** [The Vector Algebra War](#)

**Paper:** [The Vector Algebra War: A Historical Perspective](#)

→ "We thus historically review the development of our various vector systems and conclude that **Clifford's multivectors** best fulfills the goal of describing vectorial quantities in three dimensions and providing a **unified vector system** for science." [5]

## From $\mathbb{R}^n$ to $\mathbb{G}^n*$

To get from  $\mathbb{R}^n$  to  $\mathbb{G}^n$  you only have to accept the following:

- ▶ Closure under the geometric product  $AB$ ,  $A, B \in \mathbb{G}^n$ .  
(Associative, distributive, homogeneous, with unity  $1 \in \mathbb{R}$ )

For a short and barebones elementary construction of  $\mathbb{G}^n$ , see [6].

# When Should Geometric Algebra be Taught?

My belief: after the dot product in  $\mathbb{R}^n$  and before the discussion of *planes* or systems of equations.

This  $\mathbf{uv} = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \wedge \mathbf{v}$  is simple enough for first year students and leads to a generalizable framework for complex numbers and quaternions.

Most basic idea: Represent **subspaces** of  $\mathbb{R}^n$  algebraically with **blades**, which are **products of orthogonal vectors**.

# The Most Important Calculation

Let  $\mathbf{u} = a_1\mathbf{e}_1 + a_2\mathbf{e}_2 + a_3\mathbf{e}_3$ ,  $\mathbf{v} = b_1\mathbf{e}_1 + b_2\mathbf{e}_2 + b_3\mathbf{e}_3$ .  $a_i, b_i \in \mathbb{R}$ .

Show as exercise:

$$\begin{aligned}\mathbf{u}\mathbf{v} &= (a_1\mathbf{e}_1 + a_2\mathbf{e}_2 + a_3\mathbf{e}_3)(b_1\mathbf{e}_1 + b_2\mathbf{e}_2 + b_3\mathbf{e}_3) \\ &= (a_1b_1 + a_2b_2 + a_3b_3) \\ &\quad + (a_2b_3 - a_3b_2)\mathbf{e}_2\mathbf{e}_3 \\ &\quad + (a_3b_1 - a_1b_3)\mathbf{e}_3\mathbf{e}_1 \\ &\quad + (a_1b_2 - a_2b_1)\mathbf{e}_1\mathbf{e}_2 \\ &= \mathbf{u} \cdot \mathbf{v} + (\mathbf{u} \times \mathbf{v})\mathbf{e}_3\mathbf{e}_2\mathbf{e}_1\end{aligned}$$

# Is it Worth it?

Great visual introduction in `manim`:

Video: A Swift Introduction to Geometric Algebra by *sudgylacmoe*.

For a more historical perspective, see:

Video: *David Hestenes* - Tutorial on Geometric Calculus [7].

# Recommended Textbooks for Undergraduates?

[1] [Amazon.ca](#): Linear and Geometric Algebra, Alan Macdonald

[Video Playlist](#) Linear and Geometric Algebra, Alan Macdonald

[4] [Amazon.ca](#): Vector and Geometric Calculus, Alan Macdonald

[Video Playlist](#) Geometric Calculus, Alan Macdonald

**Why I like them:** Short, cheap, concise, filled to the brim with exercises. Associated videos from the author. Fantastic cost/value.

# Extras

- **bivector.net**: Awesome website with lots of resources and web animations made using geometric algebra.
- **Colour Palette**: #302D2A, #D4AF37, #FF0A60, #156581, #FFEACB.

# References

- [1] A. Macdonald, *Linear and geometric algebra*. Alan Macdonald, 2010.
- [2] Bivector, *Siggraph2019 geometric algebra*, (2019). Available: [https://www.youtube.com/watch?v=tX4H\\_ctggYo](https://www.youtube.com/watch?v=tX4H_ctggYo)
- [3] D. Lundholm and L. Svensson, "Clifford algebra, geometric algebra, and applications," *arXiv preprint arXiv:0907.5356*, 2009.
- [4] A. Macdonald, *Vector and geometric calculus*, vol. 12. CreateSpace Independent Publishing Platform, 2012.
- [5] J. M. Chappell, A. Iqbal, J. G. Hartnett, and D. Abbott, "The vector algebra war: A historical perspective," *IEEE Access*, vol. 4, pp. 1997–2004, 2016, doi: 10.1109/ACCESS.2016.2538262.
- [6] A. Macdonald, "An elementary construction of the geometric algebra," *Advances in applied Clifford algebras*, vol. 12, no. 1, pp. 1–6, 2002.
- [7] N. Nominandum, *David hestenes - tutorial on geometric calculus*, (2015). Available: <https://www.youtube.com/watch?v=ItGIUbFBFfc>
- [8] D. Hestenes and R. Ziegler, "Projective geometry with clifford algebra," *Acta Applicandae Mathematica*, vol. 23, no. 1, pp. 25–63, 1991.